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| No | C++ | Java |
| 1 | C++ is platform dependent . C++ compiler generate excutable code, machine dependent. | Java compiler generate byte code which is platform independent. |
| 2 | pointers | No pointers |
| 3 | We need to manage memory | Memory managed by garbage collector |
| 4 | Operator overloading | abscent |
| 5 | Multiple inheritance | Not allowed |
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